## Write your name here



## Mathematics A

 QuestionnairesHigher Tier

## Past Paper Style Questions Arranged by Topic <br> Paper Reference <br> 1MA0/1H

You must have: Ruler graduated in centimetres and millimetres,
Total Marks protractor, pair of compasses, pen, HB pencil, eraser. Tracing paper may be used.

## Instructions

- Use black ink or ball-point pen.
- Fill in the boxes at the top of this page with your name, centre number and candidate number.
- Answer all questions.
- Answer the questions in the spaces provided - there may be more space than you need.


## - Calculators must not be used.



## Information

- The total mark for this paper is 100
- The marks for each question are shown in brackets - use this as a guide as to how much time to spend on each question.
- Questions labelled with an asterisk (*) are ones where the quality of your written communication will be assessed.


## Advice

- Read each question carefully before you start to answer it.
- Keep an eye on the time.
- Try to answer every question.
- Check your answers if you have time at the end.
(a) Match the data collection methods to the situations.

The first one is done for you.
$\begin{array}{lr}\text { Watch how people climb steps } & \text { Data Logging } \\ \text { Obtain opinions on school dinners } & \text { Observation }\end{array}$

Collect data on pulse rate after exercise
Experiment

Record number of people entering and
Questionnaire leaving a building

Design a questionnaire to find out the age and gender of some people.
Write two questions. You should include some response boxes.
. Question 1

Question 2
(4)
2. Peter wants to find out how much people spend on their lunch. He uses this question on a questionnaire.

How much do you spend on your lunch?

£1-£5
£5-£10
£10-£15
(a) Write down two things that are wrong with this question.

1 $\qquad$
$\qquad$
2 $\qquad$
$\qquad$
(b) Design a better question for his questionnaire to find out how much people spend on their lunch.
You should include some response boxes.
3. Ron is going to take a survey of the games played by students.

He wants to design a questionnaire.
(a) Design a suitable question that he could use to find out what types of game students play.

Ron put the question below on his questionnaire.
'How many games have you played?’


A few


A lot
(b) Design a better question.

You should include some response boxes.
4. Georgina wants to find out how often adults go to the
library. She uses this question on a questionnaire.
"How many times do you go to the library?"


Not very often


Sometimes


A lot
(a) Write down two things wrong with this question.

1 $\qquad$
$\qquad$
2 $\qquad$
$\qquad$
(b) Design a better question for her questionnaire to find out how often adults go to the library.
You should include some response boxes.
5. Will wants to find out how many tunes people download.

He uses this question on a questionnaire.

How many tunes do you download?

$1-5$
5-10


10-15


15-20

Write down two different things wrong with this question.
1 $\qquad$
$\qquad$
2 $\qquad$
$\qquad$
(Total 2 marks)
6. Sophie wants to find out the amount of time people listen to music. She will use a questionnaire.
(a) Design a suitable question for Sophie to use in her questionnaire. You must include some response boxes.

Sophie asks the people at a concert to complete her questionnaire. This may not be a suitable sample.
(b) Give a reason why.
$\qquad$
$\qquad$

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